

**SECTION D – SHOOTING RULES -
SHOOTING PROCEDURES - GENERAL**

INDEX

Subject:	Rule No.
SAFETY	1
Butts Danger Flag Displayed	1.1
Loaded Rifle.....	1.2
Bolts Removed.....	1.3
Leaving The Firing Point	1.4
Inspection Of Rifles And Ammunition	1.5
Trial Sighting	1.6
Rifles On The Firing Point.....	1.7
Action On Misfire	1.8
Inspection For Obstruction.....	1.9
TARGET ALLOCATION.....	2
SHOOTING POSITION	3
Prone	3.1
Butt Placement	3.2
Support To Rifle	3.3
Ground Clearance	3.4
Holes In Firing Point.....	3.5
TIME LIMITS	4
Enforcement	4.1
Individual Competition	4.2
Teams Events	4.3
TRIAL EXPOSURE.....	5
First To Shoot	5.1
SIGHTING SHOTS.....	6
MARKING	7
Value Of Shot	7.1
Disk Positions	7.2
Procedure for markers After a Hit is Observed.....	7.3
Spotter Not Displayed.....	7.4
Shot Observed By Marker.....	7.5
More Than One Hit Found.....	7.6
Non-Scoring Shot Holes	7.7
Ricochets.....	7.8
Challenges To Value Indicated	7.9
SCORE CARDS.....	8
Authorised Score Cards	8.1
Completed Score Cards.....	8.2
Competitors Signature.....	8.3
SCORING	9
Responsibilities Of Squad Members	9.1
Scoring Procedure	9.2
Identity of Official Scorer	9.3
Scoring position	9.4
Squad Board.....	9.5
Method Of Scoring	9.6
Sighting Shots	9.7
Alteration To Score On Card	9.8
Responsibilities Of Scorers	9.9
Coached teams Events	9.10
ALL SHOTS TO COUNT.....	10
EXAMINATIONS	11
CHALLENGES	12
MESSAGES	13
SHOTS NOT FIRED BY THE COMPETITOR	14
MORE THAN ONE SHOT FOUND	15
HIT FOUND AFTER TARGET CHALLENGED.....	16
SHOT FIRED AT WRONG TARGET	17
INTERRUPTION TO SHOOTING	18
Interruption of 3 Minutes But Less Than 5 Minutes	18.1
Interruption of More Than 5 Minutes	18.2
Sighter Fired Before Interruption.....	18.3
Suspension of Firing	18.4
Competitors Ordered Off Firing Point	18.5
MOVING TARGET	19
RICOCHET.....	20
CHANGING RIFLES	21
Individual Competition	21.1
Coached Teams Competition	21.2
COACHING.....	22

Individual Competition	22.1
Teams Competition	22.2
Definition of 'Coach'	22.3
Sight Adjustment	22.4
Targets Allocated To Team.....	22.5
Visits To Firing Point.....	22.6
TIES	23
Definition	23.1
Individual Competition	23.2
Ties For trophies In Individual Competition.....	23.3
Ties In Teams Competition.....	23.4
SHOOT-OFFS	24
Value Of Central Bullseyes.....	24.1
Individual Competition	24.2
Teams Competitions	24.3
PRIZES	25
PENALTIES	26
General Powers of Judicial Committee	26.1
Specific Powers of Judicial Committee	26.2
Powers of Council	26.3
Reporting of Infringements	26.4
Rifle Test Failure	26.5
Council Power To Mitigate or Remit Penalty	26.6
PROTESTS	27
MISFIRES	28

SHOOTING PROCEDURES - GENERAL

1 SAFETY

1.1 **Butts Danger Flag Displayed.** Rifles are not to be sighted, aimed or fired in the direction of the butts whilst the red danger flag, located in the Butts, is displayed.

1.2 Loaded Rifle

1.2.1 Rifles are only to be loaded on the firing point. At all times when on the firing point, the muzzle is to be pointed toward the Stop Butt adjacent to the firer's target.

1.2.2 Rifle actions are not to be closed on a chambered cartridge until the rifle is "held on the Shoulder" by the competitor at his/her designated target. Rifles are to revert to the unlocked position, should a competitor remove the rifle from the shoulder at any time whilst loaded.

1.2.3 If a Competitor is unable to comply with rule 1.2.2 for physical or medical reasons, they are to satisfy the CRO that rule 1.2.1 is complied with.

1.3 Bolts Removed

1.3.1 All rifles are to be unloaded and bolts removed when not on the firing point. The only exception to this is when the bolt must be inserted for the purpose of official trigger testing.

1.3.2 If shooting is interrupted and the red flag is displayed from the butts, firers are to unload their rifles immediately. The action must be checked clear by the official scorer and left open until instructed to commence

1.4 Leaving The Firing Point

1.4.1 Before leaving the firing point, all competitors are to unload their rifles and remove the bolts.

1.4.2 Before competitors retire from the firing point, both scorers are to physically check that the chamber is empty. This duty is to be conducted prior to adding the score and obtaining the competitor's signature on the card.

1.5 **Inspection of Rifles and Ammunition.** Competitors are to submit their rifles and ammunition for inspection whenever required.

1.6 **Trial Sighting.** Competitors are not to check foresight element sizes and/or rear sight aperture/lens arrangements by sighting on the target from behind the firing point.

1.7 **Rifles on the Firing Point.** Rifles are not permitted on the firing point prior to order "First Shooters On The Mound" by the Range Officer at each range.

- 1.8 **Action on Misfire.** Upon the occurrence of either a misfire or hang fire, the bolt is to remain closed for no less than one minute.
- 1.9 **Inspection for Obstruction.** The official scorer is to visually inspect the competitors barrel, prior to the loading of the next round, in, but not limited to, the following circumstances:
 - a. the rifle has misfired,
 - b. a barrel obstruction is suspected, or
 - c. there is the possibility of a hang fire.

2 TARGET ALLOCATION

- 2.1 Competitors are to fire from the firing point position and at the target allocated unless otherwise directed by the Range Officer.

3 SHOOTING POSITION

- 3.1 **Prone.** Competitors are to adopt the prone position for all competitions. The rifle is only to be supported by both hands and one shoulder.
- 3.2 **Butt Placement.** The heel plate of the rifle is to be placed either against the shoulder or armpit. In addition, the butt is not to be placed inside the coat or shooting jacket.
- 3.3 **Support To Rifle.** No part of the rifle or forearm and hand of the arm supporting the rifle may touch the ground. No part of the shooter's body or clothing, including the hat, may touch the telescope or stand while on aim.
- 3.4 **Ground Clearance.** The minimum vertical distance between the ground and the back of the wrist of the supporting arm is not to be less than 100mm.
- 3.5 **Holes In Firing Point.** No holes are to be dug in the firing point to assist the competitor in firing.

4 TIME LIMITS

- 4.1 **Enforcement.** All competitors are responsible for ensuring that time limits are strictly enforced.

4.2 Individual Competition

- 4.2.1 All individual matches are to be fired under the overall time limit principle.
- 4.2.2 Competitors are not to commence firing until the target is declared 'clear' by the official scorer. The time limit is to commence from the time the official scorer informs the competitor that the target is clear.
- 4.2.3 Maximum time limits:

Range	7 shots	10 shots	15 shots
300 yards	10 min	14 min	21 min
500 yards	10 min	14 min	21 min
600 yards	11 min	15 min	23 min
800 yards	12 min	16 min	24 min
900 yards	12 min	16 min	24 min
1000 yards	12 min	16 min	24 min

900 yards Queen's Final: 15 Shots - 25 mins. Timed from the butts.

- 4.2.4 **Extension Of Time.** Where a shooter, after firing the full number of counting shots, has exceeded the official time limit and considers he is justified in applying for an extension of time, must state the reasons for such extension to the official scorer. The Range Officer or his assistant, if he considers the extension justified, may approve the application by endorsing the score card accordingly before the firer and the scorer leave the firing point. If the Range Officer does not agree to an extension of time the question may be referred to the Chief Range Officer for a decision.
- 4.2.5 **Three Minute Warning.** The three minute warning to be recorded on both the card and the blackboard by each scorer and the Range Officer to be called when the time is exceeded.
- 4.2.6 **Penalty.** In all cases where a competitor has exceeded the time limit and no approval for such extension has been granted, the competitor is to be penalised two points for each shot fired after the expiry of the time limit.
- 4.2.7 **Application Of Penalties.** The penalty is to be deducted from the last shot fired. Should the value of the last shot fired not be sufficient to cover the full value of the penalty, preceding shots are to be used. If the shots involved are central bullseyes, the central value for those shots is to be forfeited.
- 4.2.8 **Maximum Extension Allowed.** Maximum extension of time after the expiry of the time limit shall not exceed one minute per shot still to be fired. This applies whether or not the Range Officer grants the extension.
- 4.2.9 **Rounds Remaining After Extension Of Time.** Any rounds not fired at the end of the time extension shall not count.

4.2.10 **Time Limits Controlled From The Butts.** When the time limit is controlled from the butts in either individual or team competition, no extension of time will be given unless the Range Officer is satisfied that such an extension is justified because of delays which were beyond the control of the competitor(s).

4.3 Teams Events

4.3.1 **Time Limits.** All teams matches will be fired under the overall time limit principle, calculated as minutes per team member on the following basis:

Range	7 shots	10 shots	15 shots
300 yards	8 min	11 min	16 min
500 yards	8 min	11 min	16 min
600 yards	9 min	14 min	21 min
800 yards	11 min	15 min	23 min
900 yards	11 min	15 min	23 min
1000 yards	11 min	15 min	23 min

4.3.2 **Enforcement.** Time limits are to be controlled from the butts. Targets will be lowered at the end of the time allowed.

4.3.3 **Extensions Of Time.** Team captains may apply to the Range Officer for an extension of time if there are extenuating circumstances eg., slow marking, target breakdown etc. It shall be incumbent on the Team Captain to bring any such delay to the attention of the Chief Range Officer or his deputy immediately it occurs.

5 TRIAL EXPOSURE

5.1 **First To Shoot.** Competitors who are first to shoot on any range have a maximum time of 5 minutes to make sight adjustments. The time is to start upon the appearance of the targets.

6 SIGHTING SHOTS

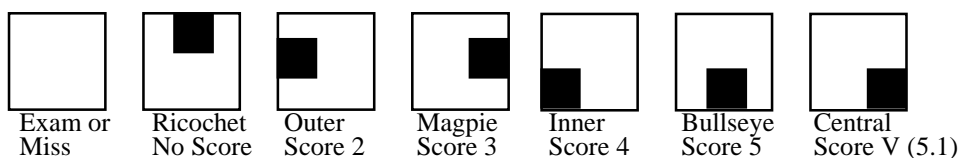
6.1 Two sighting shots will be allowed at each range except where otherwise specified.

6.2 Competitors may take the second or both as counting shots, but must declare before firing again. If no declaration is made, they must be taken as counting shots.

7 MARKING

7.1 **Value Of Shot.** When a shot is fired, the marker is to indicate the value of the hit. A value indicator is to be displayed on the face of the target.

7.2 **Disk Positions.** The following diagrams show the position of the value indicator of the shot fired:



Note: The Butts Officer will indicate that he is inspecting the target by placing an orange disk in the ricochet position.

7.3 Procedure for Markers After a Hit is Observed:

7.3.1 Lower the target.

7.3.2 Identify new shot hole.

7.3.3 Insert the spotting disk in the new shot hole.

7.3.4 Patch out the previous shot hole.

7.3.5 Check that the value indicator is in the correct position.

7.3.6 Raise the target.

7.4 **Spotter Not Displayed.** The competitor may request a spotting disk should one not be displayed.

7.5 **Shot Observed By Marker.** The target is to be lowered when the marker observes either a bullet hole in the target or a bullet splash in the strike zone of the target.

7.5.1 **Hit Found.** If a shot hole is found following an examination, the marker is to act in accordance with Rule 7.3 of this Section.

- 7.5.2 **Hit Not Found.** When no shot hole is found on the target, the marker is to take the following action:
- a. Target remains lowered.
 - b. Spotter not removed from previous shot hole.
 - c. Marker is to summons the Butts Officer.

- 7.5.3 **Action Of Butts Officer.** In the circumstances identified at Rule 7.5.2 Section D, the Butts Officer is to action the following:
- Inspect the target for a shot hole with particular attention paid to the spotter peg.
 - If a shot hole is found, the Marker is to act in accordance with Rule 7.3 of this Section. If no shot hole is found by the Butts Officer, the previous shot hole is to be patched out. The value indicator is to be removed and the miss is to be signalled to the competitor by raising the 'clean' target.
- 7.6 **More Than One Hit Found.** Where more than one shot hole is found on the target, all shot holes are to be spotted and the hit with the highest value signalled.
- 7.7 **Non-Scoring Shot Holes.** Shot holes in the corners of the short and mid range targets, outside the '2' Ring, have no value. In these instances, the shot hole is to be spotted. The value indicator is to be removed from the target face.
- 7.8 **Ricochets.** Ricochets are not to be spotted, nor are they to have any value. They are to be indicated in accordance with Rule 7.2 of this Section. Rule 20 of this Section also defines a ricochet.
- Note: A ricochet is only to be indicated where there is evidence of sand or dirt having been thrown against the target, or into the butts, indicating that it has struck the ground in front of the target during its flight.*
- 7.9 **Challenges To Value Indicated.** When the signalled value of a shot is challenged the confirmed value of the shot must be resignalled in the normal way. The Range Officer is also to be advised via the range communication system. Challenges are to be actioned in accordance with Rule 12 of this Section.

8 SCORE CARDS

- 8.1 **Authorised Score Cards.** Only official score cards are to be used. All score cards are to display clear details of squad and number, name, club or unit.
- 8.2 **Completed Score Cards.** All completed score cards are to be signed by the competitor and initialled by the Official Scorer. The Range Officer, or Representative, is to sign the card to signify any penalty applied or other action taken to resolve a dispute. These signatures and initials are to be clearly visible before acceptance in the Stats Office.
- 8.3 **Competitor's Signature.** Once the competitor has signed the score card to signify that the score is accepted, that score will stand and will not be the subject of any appeal except as provided for in Section D "Protests" of this Section.

9 SCORING

- 9.1 **Responsibilities of Squad Members.** Squad members are to score for each other. Competitors are to deliver their score cards to the official scorer prior to their turn to shoot. All scorers are to be affiliated members of the NRANZ.
- 9.2 **Scoring Procedure.** The following scoring procedure is to be applied:
- On completion of shoot, competitor signs score card prior to leaving the firing point.
 - The competitor is then to assume the duties of 'Check Scorer' (on the board) as soon as possible.
 - When the squad member following the check scorer finishes shooting, the check scorer is to change with the former 'Official Scorer' (on the card) before the next competitor commences firing.
 - The departing official scorer is to temporarily assume the duties of check scorer until the arrival of the new check scorer, and so on throughout the squad.
- 9.3 **Identity Of Official Scorer.** The identity of the official scorer is to be recorded on the score card in the space provided.
- 9.4 **Scoring Position.** The official scorer is to lie or sit on the mound adjacent to and to the rear of the firer (near the firers feet).
- 9.5 **Squad Board.** Each squad is to be supplied with a chalkboard which, under normal circumstances, is to face away from the firing point. The board scorer is to assume the duties of the check scorer.
- 9.6 **Method Of Scoring.** The names of the firers are to be listed on the chalkboard in squad order. The duties of the scorers are detailed as follows:
- Check Scorer.** As each shot is signalled, the check scorer is to enter the value on the board against firer's name.

- 9.6.2 **Official Scorer.** The official scorer (on the card) is to call and record each shot as it is signalled. The official scorer is also to ensure that the check scorer acknowledges each call.
- 9.6.3 **Central Bullseyes.** Central bullseyes shall be marked on the score card and the blackboard as a "V".
- 9.7 **Sighting Shots.** After the competitor has fired two sighting shots, the official scorer is to ask if they are to be retained.
- 9.7.1 **Both Shots Retained.** In the event that both sighting shots are retained, a horizontal line is to be drawn in each of the two final columns before the next shot is fired.
- 9.7.2 **Both Shots Discarded.** If both sighting shots are discarded a line is to be drawn through each.
- 9.7.3 **Second Shot Retained.** In the event that the second shot is retained, the first shot value is to be struck out (but legible) and a horizontal line drawn in the final column.
- 9.8 **Alteration To Score On Card.** Any alteration to the score on the score card, due to a clerical error or a shot 'remarked' by the Marker, must be initialled by the scorer at the time. Any alteration not so initialled will be disallowed.
- 9.8.1 Should any scorer be unable to certify the correctness of any score the objection is to be stated to the Range Officer before the competitor leaves the firing point. The absence of the signature of the Range Officer will be regarded as prima facie evidence that the score is incorrect.
- 9.8.2 The scorer is not to entertain any complaint against the scoring unless the complaint is made at the time when the result of the shot is called and recorded.
- 9.8.3 In the event of any discrepancy occurring between the score on the card and that on the chalkboard, the score on the card is to be taken as correct, subject to the competitor signing the card as correct.
- 9.8.4 If a competitor retires from the firing point, all counting shots are to be totalled and the score is to be recorded on the card and the check board, both of which are to be endorsed with the word "Retired". The card is to be handed in with all other cards.
- 9.9 **Responsibilities of Scorers.** In addition to recording the score the official scorer has the following responsibilities:
- 9.9.1 for noting accurately on the score card the competitor's actual starting and finishing times;
- 9.9.2 for warning the competitor three minutes prior to the expiry of the competitors time limit and receiving from the competitor acknowledgment of the warning;
- 9.9.3 for marking on the score card all shots fired after the expiry of the standard time limit;
- 9.9.4 should any interruption in the firing take place, the scorer shall act as per section D para 1.3.2;
- 9.9.5 the scorers shall call 'Cease Fire' in a loud tone whenever the danger signal is shown at the target.
- 9.10 **Coached Teams Matches.** The duty of the check scorer is to be carried out by a member of one of the other teams during coached teams events. However, the ranger officer may appoint another person (other than a team member) to undertake the duties of check scorer

10 ALL SHOTS TO COUNT

- 10.1 Once a shot has left the muzzle it is to be counted as a deliberate shot. Rule 19 of this Section details the exception.

11 EXAMINATIONS

- 11.1 If a target is not lowered after a shot is fired, the competitor may request that it be lowered and examined.
- 11.2 Prior to commencing a shoot, the competitor may request that the target be examined and cleared, if a valid reason to do so exists. If a shot hole is found it cannot be claimed by the previous competitor.
- 11.3 Only one examination per shot is permitted.

12 CHALLENGES

- 12.1 The actions of a marker may be challenged when:
- 12.1.1 the competitor considers that the signalled value of the shot does not agree with the position of the spotting disk;

- 12.1.2 a miss has been signalled and the competitor believes that the target was hit; or
- 12.1.3 the competitor does not accept the shot spotted and signalled. The shot may be disclaimed. The value of the shot disclaimed is to be forfeited and the target challenged for a further hit.
- 12.2 All challenges are to be directed to the Range Officer who shall relay the message to the Butts Officer.
- 12.3 All challenges are to be actioned by the Butts Officer who is to personally examine the target.
- 12.4 When a target is challenged it is to be lowered immediately to indicate that the message has been received.

Note: *This is to prevent repeat messages when the marker is awaiting the Butts Officer.*

- 12.5 When the Butts Officer is actioning a challenge, his presence is to be indicated by the display of the orange disk on the face of the target prior to the examination.
- 12.6 The results of all challenges are to be signalled to the competitor using both the target and the range communication system.
- 12.7 In the event that a challenge cannot be satisfactorily resolved the competitor is to be credited with the original value signalled. The decision to credit the original value is only to be made by the Range Officer.
- 12.8 Only two challenges per shot are permitted.
- 12.9 The official scorer may challenge the signalled value of any shot where the spotting disk clearly indicates a lesser value than that signalled, and the competitor declines to accept the lesser value.

13 MESSAGES

- 13.1 The following standard messages are to be employed by the Range Officers when communicating with the Butts:
 - 13.1.1 **"red flag down and targets up";**
 - 13.1.2 **"no visible spotter on target ___";**
 - 13.1.3 **"examine target ___"**(refer to Rule 11.1 of this Section);
 - 13.1.4 **"challenge the value of the shot on target ___";**.....(refer to Rule 12.1.1 of this Section);
 - 13.1.5 **"challenge target ___";**.....(refer to Rule 12.1.2 of this Section);
 - 13.1.6 **"challenge target ___. Spotted shot has been disclaimed";** ..(refer to Rule 12.1.3 of this Section); **and**
 - 13.1.7 **"all targets down and red flag up".**

14 SHOTS NOT FIRED BY THE COMPETITOR

- 14.1 Competitors may not claim the value of a shot fired by another competitor, except in circumstances covered by Rule 15 of this Section.

15 MORE THAN ONE SHOT FOUND

- 15.1 In the event of a marker finding two or more shot holes in the target, all are to be spotted. The competitor is entitled to claim the shot with the highest value. The competitor may elect to fire a sighter which is not to count.
- 15.2 Where a second shot is spotted and value signalled before a competitor fires again, the competitor is to be awarded the value of the first shot fired. In this instance, the competitor, official scorer and check scorer are first to satisfy themselves that the second shot was fired by another competitor.
 - 15.2.1 When the source of the second shot cannot be ascertained, Rule 15.1 is to apply. If the competitor and scorers cannot agree then the Range Officer is to be summoned to adjudicate.

16 HIT FOUND AFTER TARGET CHALLENGED

- 16.1 If a competitor is signalled a miss and after all relevant challenges have been decided and before the competitor fires again a hit is signalled, he cannot claim this shot or its value.

17 SHOT FIRED AT WRONG TARGET

- 17.1 Any shot fired on the wrong target shall be recorded as a zero.

18 INTERRUPTION TO SHOOTING

- 18.1 **Interruption of More Than Three Minutes But Less Than Five Minutes.** Where firing is interrupted for a period of three minutes or more but less than five minutes, and the individual's match is incomplete, the competitor may nominate to fire a sighter 'not to count.'

- 18.2 **Interruption of More Than Five Minutes.** If the firing is interrupted for a period of five minutes or more, and the individual's match is incomplete, the competitor is entitled to fire a sighter which may be converted to count. This entitlement is not to apply where the interruption was caused through the fault of the firer or the firer's equipment.

- 18.3 **Sighter Fired Before Interruption.** Where a competitor has fired a first sighting shot and firing is interrupted for five minutes or more, that competitor is entitled to an additional sighting shot in accordance with Rule 18.2 of this Section. The competitor may keep the additional sighting shot as the second sighter, or reject it, whereby the original second sighter may be fired.

- 18.3.1 If the interruption is for a period of three minutes or more, but less than five minutes, the competitor may nominate to fire a sighter 'not to count' in accordance with Rule 18.1 of this Section. The competitor is then to fire the original second sighter.

- 18.4 **Suspension of Firing.** Where firing is suspended for any reason, all shots fired up to that point are to stand.

- 18.5 **Competitors Ordered Off Firing Point.** Where the Range Officer removes competitors from the firing point during a break in shooting, competitors who have not completed their shoot are entitled to fire a sighter which may be converted to count. This is to apply regardless of the length of the break to firing.

19 MOVING TARGET

- 19.1 If the firer, official scorer and check scorer are satisfied that the target was moving as the competitor fired, the Range Officer may allow the shot to be fired again. In this instance, the original shot is to be disregarded.

20 RICOCHET

- 20.1 A ricochet is defined as a shot which gives evidence by the throwing of sand or dirt against the target or into the gallery that it has previously struck the ground. (Refer Note, Section D 7.8).

21 CHANGING RIFLES

- 21.1 **Individual Competition.** Competitors are not to exchange rifles during an individual match. However, should a rifle develop a malfunction, the Range Officer may authorise the competitor to use a replacement rifle to complete the match. In this instance, the competitor may nominate to fire a sighter 'not to count'.

- 21.2 **Coached Teams Competition.** Rifles used during Coached teams Competition may be replaced on the firing point at any time.

22 COACHING

- 22.1 **Individual Competition.** Competitors are not to be assisted in any way during the conduct of a match.

Note: Assistance is defined as any form of information that may aid or confirm the competitors judgment. In addition, competitors may not be provided with shade or shelter of any kind. Any form of assistance will be considered as coaching.

- 22.1.1 **Infringements.** All violations of this rule are to be reported to a Range Officer who is to caution the offender. Upon recurrence, the offender may be excluded from further competition during the meeting. The offenders entry fee and prize money may also be forfeited.

- 22.2 **Teams Competition.** Members of each team will be permitted to 'coach' or 'spot' for each other.

- 22.3 **Definition of 'Coach'.** A 'coach' is defined as the captain, or any person appointed by the captain, who is a member of the unit or club furnishing the team. The 'coach' may give all assistance he can to any member of the team with wind judgement, elevation setting and spotting. The 'coach' is not to plumb the rifle by looking over the shoulder of the competitor.

- 22.4 **Sight Adjustment.** The coach may alter the sights of the firers in the team.
- 22.5 **Targets Allocated to Team.** Teams are only to fire at the targets to which they are allocated. However, they may fire on those allocated in whatever order the captain sees fit. Team members may fire on more than one target provided that the captain has first notified the Chief Range Officer, or deputy, of the intention to do so.
- 22.6 **Visits To Firing Point.** Team members may complete a shoot in one or more visits to the firing point, provided that each member fires only the number of shots allowed in the match.

23 TIES

- 23.1 **Definition.** A tie occurs when the aggregate scores of two or more competitors or teams in one and the same competition are equal, central bullseyes included. Central bullseyes are to be considered superior in value to ordinary bullseyes.
- 23.2 **Individual Competition.** Ties for prize money in individual competition are to be decided as follows:
- 23.2.1 **Single Range Competition.** Where two or more competitors have the same aggregate score at the conclusion of an individual match, the value of each shot is to be compared in reverse order. If a tie still exists, then the prize money is to be divided equally.
- 23.2.2 **Aggregates of Two or More Varying Ranges.** Where two or more competitors have the same score at the conclusion of a series of matches, the value of each range total, in order of distance, commencing at the longest, is to be compared. If a tie still exists, then the value of each shot in reverse order, commencing at the last shot fired from the longest range, is to be compared. If there is still a tie, the prize money is to be divided equally.
- 23.2.3 **Aggregates Which Include Ranges Fired More Than Once.** Where two or more competitors have the same score at the conclusion of a series of matches, the value of each combined range total (including centrals), in order of distance from the longest, is to be compared. If a tie still exists, then the value of each shot in reverse order, commencing at the last shot fired from the longest range, is to be compared. If there is still a tie, the prize money is to be divided equally.

23.3 Ties For Trophies in Individual Competition

- 23.3.1 **Ties For Trophies.** These are to be decided in the same manner as ties for prize money. If a tie still exists the winner of the trophy is to be decided by shoot-off.
- 23.3.2 **Ties For The Ballinger Belt.** In the event of a tie for first place at the conclusion of the Ballinger Belt competition, the winner is to be decided by shoot-off. The shoot-off is to consist of one sighter and five shots to count. The count back system is not to be used to decide first place.
- 23.4 **Ties in Teams Competition.** Ties for prize money or trophies are to be decided by comparing the aggregate scores of each range, including central bullseyes, commencing at the longest. If a tie still exists, the winner is to be decided by shoot-off.

24 SHOOT-OFFS

- 24.1 **Value of Central Bullseyes.** In all shoot-offs, central bullseyes are to be considered superior in value to ordinary bullseyes.
- 24.2 **Individual Competition.** In the event of a tie after the count back system has been applied, shoot-offs are to be conducted as follows:
- 24.2.1 For inclusion in the Queen's Final Fifty, the shoot-off is to consist of one non-scoring sighter and three counting shots from 900 yards.
- 24.2.2 To establish the top four aggregate places in the A Grade Championship and the winners of the B and C Grade Championships, the shoot-off is to consist of one non-scoring sighter and five counting shots from 900 yards.
- 24.2.3 For all other trophies, the shoot-off is to consist of one non-scoring sighter and three counting shots from the longest applicable range.
- 24.3 **Teams Competition.** In the event of a tie and after the count back system has been applied, shoot-offs will be conducted as follows:
- 24.3.1 Each Team Captain is to nominate a member of the team to represent it. One non-scoring sighter followed by five counting shots are to be fired from the longest applicable range.

25 PRIZES

- 25.1 Competitors may only enter the prize list applicable to their grade. However, this does not preclude individuals from entering the prize list associated with a higher grade.
- 25.2 Prize money will be paid by cheque, in bulk to clubs. Overseas competitors will be paid where practical by the meeting Secretary's Office. Trophies will be held over for official presentation.
- 25.3 If any prize winner is absent from the official presentation, that prize is not to be presented to anyone else as his proxy.
- 25.4 Objections to prize lists, on the grounds of statistical inaccuracy, must be made at the Meeting Secretary's office within six hours of the list being posted on the notice board. The six hour period does not include Sunday or the hours between 5.00pm and 8.00am.
- 25.5 Prize lists are based on an estimated entry for all grades. The Council reserves the right to make a pro rata alteration to the lists for each grade in the event that entries do not equal the estimate.
- 25.6 Competitors receiving trophies at all NRANZ meetings are to be suitably attired.

26 PENALTIES

- 26.1 **General Powers of Judicial Committee.** The Judicial Committee may disallow a competitor's score for a particular prize if either of the following are proven:
 - 26.1.1 Failing to comply with the conditions laid down for any particular prize.
 - 26.1.2 An infringement of any of the instructions and regulations for the conduct of the meeting while shooting for any particular prize.
- 26.2 **Specific Powers of Judicial Committee.** The Judicial Committee may order the forfeiture of entry fees, a life ban from competing at any NRANZ Championship, and the withholding of any prize won at the current meeting should an alleged offence be substantiated against a competitor for any of the following offences:
 - 26.2.1 Firing in a match in a name other than their own,
 - 26.2.2 Firing twice for the same prize,
 - 26.2.3 Intentionally discharging a rifle at a target other than that allocated for the match,
 - 26.2.4 Offering money or a bribe of any kind to a scorer or any employee of the Association under any pretence whatsoever to affect a score, and/or
 - 26.2.5 Any conduct which the Chief Range Officer considers to be discreditable.
- 26.3 **Powers of Council.** The Council may exclude a competitor from all further competition at a meeting and order forfeiture of all entry fees where an alleged offence is satisfactorily proven for the following offences:
 - 26.3.1 Firing when the danger signal is displayed,
 - 26.3.2 Discharging a rifle except in accordance with the regulations for shooting.
 - 26.3.3 Being in possession of a loaded rifle, except at the firing point.
 - 26.3.4 Discharging a rifle accidentally, either through a lack of care or by reason of any defect in the rifle.
 - 26.3.5 Acting in any way that may prove dangerous.
- 26.4 **Reporting of Infringements.** The Judicial Committee may disqualify or disallow a score posted by a competitor who fails to report any infringement of the regulations by any other competitor.
- 26.5 **Rifle Test Failure.** A penalty of 5 points is to be enforced in cases of rifles that fail to meet the required standard if tested immediately after shooting.
- 26.6 **Council Powers to Mitigate or Remit Penalty.** The Council may mitigate or remit any penalty where exceptional circumstances exist.

27 PROTESTS

- 27.1 All complaints and protests are to be submitted in writing on protest cards and handed in to the Secretary within six hours of the circumstances arising.
- 27.2 The Judicial Committee may either decide protests or refer them to the full Council for a decision. The decision of the Council is to be final.

27.3 All protests are to be accompanied by a fee of five dollars. This fee will be liable to forfeiture if the protest is found to be frivolous or vexatious. Protest cards are available from the NRANZ Headquarters.

28 MISFIRES

28.1 In the event of a misfire, a replacement cartridge is permitted in all competitions. Rule 1.9 of this Section refers to obstructions and should be considered in conjunction with this Rule.